RYNAME IS RYAN WADDON

ILLUSTRATION
GRAPHIC DESIGN
PRINTMAKING

ABOUT ME

I am an incredibly passionate and self motivated creator with a wide variety of experience in multiple areas of ART & DESIGN.

I am currently based in LONDON, UK and have completed my three years of study in BA HONS ILLUSTRATION at UCA FARNHAM.

I graduated with a FIRST CLASS DEGREE.

EDUCATION

UNIVERSITY FOR THE CREATIVE ARTS (FARNHAM)

First Class Degree BA (Hons) Illustration (2017-2020)

BRENTSIDE HIGH SCHOOL inc. SIXTH FORM

(A-Level) Graphic Design (A-Level) Photography (2004-2013)

CONTACT

Email: ryanwaddon@hotmail.co.uk Website: www.ryanwaddonart.co.uk Instagram: @ryan_waddon_art



SKILLS

- Photoshop, Illustrator & InDesign
- Able to communicate ideas clearly
- Highly self motivated
- Works well under pressure
- Manage time effectively
- Prioritise tasks
- Work to deadlines
- Friendly and approachable
- Able to act on initiative and identify solutions to problems

INTERESTS

My biggest passion in life is art and I have used any and all opportunities to express myself creatively. I have put a lot of time and effort into developing my skills and I constantly strive to improve my work.

With a graphic design background combined with my illustration skills I have been incredibly interested in producing publications and putting together collections of work to form a narrative. I have recently published a 40-page wordless narrative that was part of my final major project.

I have also been building up a portfolio of work that I have been displaying and selling at illustration and zine / art fairs around the country. I have recently sold at the CMYK Illustration fair in Hereford and the BAM Comic and Zine Fair in Bath.

EXPERIENCE

WORTON HALL STUDIOS

Printmaking Technician - (April 2022-Present)

Stencil making - Working closely with the printers and digital team to create the required screens, often combining positive films on a lightbox to use screens more efficiently. Coating and cleaning screens - Using use of correct chemicals to remove any remaining ghosting and coating screens with emulsion ready to be used.

Digital editing - Assisting in separation of layers to create digital stencils ready for printing. Cutting and tearing down prints to size - Ensuring each print is exact to the specifications. Using both the guillotine and clamshell press die-cutter to cut out perfect prints every time. Quality control and packaging - Checking that each print is spotless and packed securely to a high visual standard for the client to view their work for the first time.

General assistance around the studio to maintain machinery and equipment.

BUBBLEGUM STUFF

Freelance Designer & Illustrator - (2021-2022)

I worked with Bubblegum Stuff on their latest board game "Death By Coconuts" which launched from a successful Kickstarter campaign in December 2022. We worked together to create concept designs, packaging, storyboarding and creating illustrated assets to be used within an animated promotional video as well as the final box design.

UNIVERSITY FOR THE CREATIVE ARTS

Graduate Teaching Assistant - (2020-2021)

A few months after I had finished my degree I was asked to return as a graduate teaching assistant to work with the new first year students. This included giving an introduction presentation about my work as well as helping out during workshops (both in person and virtually), critiquing work and delivering feedback during group sessions.

TITAN MAGAZINES

3 Month Adverts & Marketing Intern - (2017)

During the summer before I started university I was offered the role of Ads & Marketing Intern for a 3-month position. I would update the website to add new products and update existing ones but once the team recognised that I had design and layout skills and experience with Photoshop and InDesign they moved me onto creating ads and promotion posters and banners that would go on to be published across their many magazines and books.

IRIS DIGITAL

2 Week Work Experience - (2010)

During my high school summer holidays I was given the opportunity to return to Southwark and gain some experience from a design agency.

I was involved in promotional and advertising work on the 2012 Olympic Mascots and was one of the first people outside of the company to create my own version of the mascots.

TITAN MAGAZINES

2 Week Work Experience - (2009, 2011)

Titan Magazines was my first taste of a real studio environment back in 2009 for a two week experience and I was able to return in 2011 aswell.